



# POP WARNER CHEER OFFICIAL SCORESHEET



Squad Name: \_\_\_\_\_

Div: JP P JM M JB B

Judge No. \_\_\_\_\_

Category: **Intermediate**

Size: Small Large

CATEGORY	Max. Pts.		<b>COMMENTS:</b>	
			Needs Improvement	Strong Areas
<b>PROJECTION</b>  Voice, Expression  Showmanship, Spirit	10		<input type="checkbox"/> be louder <input type="checkbox"/> out of breath  <input type="checkbox"/> keep spirit entire time <input type="checkbox"/> more smiles	<input type="checkbox"/> strong voices <input type="checkbox"/> good expressions  <input type="checkbox"/> excellent spirit <input type="checkbox"/> showy/spirited
<b>FUNDAMENTALS</b>  Motion Technique  Jumps  Tumbling  Partner Stunts/Pyramids/Basket Tosses	9		<input type="checkbox"/> flying arms/ bent wrists <input type="checkbox"/> angles off <input type="checkbox"/> need to be stronger	<input type="checkbox"/> strong motions <input type="checkbox"/> precise levels: blades, arms
	9		<input type="checkbox"/> jumps need variety/height <input type="checkbox"/> point toes	<input type="checkbox"/> good jumps/height <input type="checkbox"/> good incorporation
	9		<input type="checkbox"/> tumbling not perfected <input type="checkbox"/> point toes	<input type="checkbox"/> strong tumbling <input type="checkbox"/> good incorporation <input type="checkbox"/> more variety
	9		<input type="checkbox"/> step/lock/tighten <input type="checkbox"/> stunts not steady <input type="checkbox"/> watch dismounts	<input type="checkbox"/> good stunts <input type="checkbox"/> clean dismounts <input type="checkbox"/> good incorporation
<b>DANCE/CHOREOGRAPHY</b>  Variety  Flow of Routine  Appropriateness of Music	10		<input type="checkbox"/> need variety <input type="checkbox"/> too fast/too slow  <input type="checkbox"/> add difficulty <input type="checkbox"/> not together	<input type="checkbox"/> flashy/exciting <input type="checkbox"/> good variety  <input type="checkbox"/> good use of poms <input type="checkbox"/> good level changes
<b>TEAM PRECISION</b>  Precision of Motions, Timing  Formations, Spacing, Transitions  Degree of Difficulty	20		<input type="checkbox"/> not together/precise <input type="checkbox"/> too fast/too slow  <input type="checkbox"/> formations need variety <input type="checkbox"/> watch spacing <input type="checkbox"/> transitions sloppy <input type="checkbox"/> transitions need variety  <input type="checkbox"/> add difficulty	<input type="checkbox"/> good precision <input type="checkbox"/> good synchronization  <input type="checkbox"/> good formations <input type="checkbox"/> clean routine <input type="checkbox"/> good transitions  <input type="checkbox"/> appropriate level <input type="checkbox"/> good difficulty
<b>OVERALL APPEAL</b>  Overall Performance, Execution  Creativity, Crowd Appeal	20		<input type="checkbox"/> choppy/doesn't flow <input type="checkbox"/> monotonous <input type="checkbox"/> too much/jumbled	<input type="checkbox"/> good flow <input type="checkbox"/> good variety <input type="checkbox"/> very creative
<b>TOTAL SCORE</b>	<b>96</b>			